

Working method: Magic Chart Braindump

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Goal: Quickly and actively retrieve all knowledge and ideas that the group already has about a particular subject, without judging whether they are correct or complete. This helps to activate prior knowledge and make a joint start.

Preparation

1. Hang several Magic Charts spread around the room (walls, cupboards or tables).
2. Write a central question, theme or key word in the middle of each chart.
 - o Example:
 - Corporate: "What do you know about the project?"
 - Biology: "What do you know about the food chain?"
 - Workshop: "What do you know about the problem?"
3. Provide markers or pens with each chart.

Execution

1. **Introduction:**
 - o Explain that the group, in teams or individually, will write down all their ideas and knowledge on the Magic Charts.
 - o There are no wrong answers – anything they come up with is welcome.
2. **Round 1 – Brain Dump:**
 - o Give participants 5-10 minutes to write on the charts.
 - o They can add key words, short sentences, or even drawings.
3. **Round 2 – Expand:**
 - o Allow participants to rotate to another chart.
 - o Ask them to read what is already there and make additions, for example:
 - Add new information.
 - Indicate connections (e.g. draw arrows between concepts).
 - Formulate questions if there is any uncertainty.

Discuss

- Walk through the charts and discuss with the group:
 - o What did you already know?
 - o What connections have you made?
 - o What questions remain?
- Note any gaps or notable insights. Use this input to further build the theme.

Variation – Competitive Braindump

- Divide the group into teams and give each team its own Magic Chart.
- Set a timer (e.g. 5 minutes) and see which team can write down the most relevant concepts or ideas.
- Discuss the input together and use the charts as a starting point.