

Working method: Four corners with Magic Charts

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Objective: To check understanding through active participation and discussion. Detecting and clarifying misconceptions. Allow participants to reflect and think about their choices.

Preparation

1. Magic Charts: Hang one Magic Chart on each wall or in each corner of the room.
2. Label each corner with an answer option (e.g.A,B,C,D).
 - o Alternative: use terms such as Agree, Disagree, Doubt and No opinion.
3. Prepare a number of multiple choice questions or statements that fit the theme.
 - o Example Corporate: "What is the solution to problem X?"
 - Corner A: proposal 1 – end project
 - Corner B: proposal 2 – increase budget
 - Corner C: proposal 3 – etc.
 - Corner D: proposition 4 – etc.
 - o Example Education: "Who was the leader of the Batavieren uprising?"
 - Corner A: Julius Caesar
 - Corner B: Claudius Civilis
 - Corner C: Alexander the Great
 - Corner D: Hannibal
4. Make sure there are pens or markers in each corner.

Execution

Step 1: Ask a question and make a choice

1. Ask the question or present the statement to the group.
2. Participants walk to the corner they believe represents the correct answer.
3. In the corner, the participant writes their choice and reason on the Magic Chart, for example:
 - o Why do they think this is the right answer?
 - o What knowledge or logic did they use?

Step 2: Discussion and argumentation

1. Discuss together the choices that participants have made.
 - o Ask a few participants in each corner to explain their arguments.
 - o Encourage participants to respond to each other's arguments.
2. Identify misconceptions and discuss why a particular answer is wrong or right.

Step 3: Go over and reflect

1. Give participants the opportunity to switch corners after the discussion if they want to adjust their choice.
2. In the new corner, they can add a short note to the Magic Chart about why they changed their mind.

Step 4: Closing

1. Discuss the new insights and let participants reflect on what they have learned.
2. Summarize the most important points on one central Magic Chart or board, so that it is clear what knowledge has been deepened.

Variations

1. **Differentiation:** Add more complex or open-ended questions that allow multiple answers and allow participants to discuss in corners to arrive at a shared answer.
2. **Reflection corner:** Create a fifth corner where participants can go if they cannot make a choice yet. Have them write down what still makes them unsure.
3. **Game format:** Give points to corners with the correct answer and make it a competition element.